



## T10 Blast - Cricket Tournament 2022

### TOURNAMENT GUIDELINES

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- ❖ Schedule date of the tournament – 18<sup>th</sup> February 2022 til 19<sup>th</sup> of March 2022
- ❖ Team Participation notice deadline – 08<sup>th</sup> February 2022
- ❖ Final Date for the squad registration – 12<sup>th</sup> February 2022
- ❖ Draw date – 12<sup>th</sup> February 2022

#### THE FOLLOWING GENERAL GUIDELINES AND RULES SHALL APPLY

1. Points shall be awarded in the Group Stage as follows:

Win Point	3
Loss	0
Super Over – if the scores are equal	

2. If case where a match has to be abandoned due to rain or a natural occurrence beyond our limits, the following will be implemented

❖ **Group Stage Matches** – Both the teams Will get 01 point each.

❖ **Quarter final and Semi Final Matches** – Winner of the match will be deterred based on the following as in the order mentioned below accordingly.

- The number of points teams have won at the group stage (team with the higher point wins),
- Head to head wins
- Net run rate

3. A minimum of 9 players from each team are to be present 15 minutes before the scheduled match start time. The Toss is to be made 15 minutes prior to the scheduled match start time.

3.1. A team that is not present at the specified times above shall be penalized at the conclusion of the tournament. The Team Manager and Captain will be referred to the C.B.M. Disciplinary Committee for a potential penalty. Penalties include fines not exceeding that of the individual match fees as well as suspensions on both the captain and the Manager.

3.2. If a team does not show up for the match (a no show) then the team will be penalized with a fine of MVR 3,000. A penalty of MVR 5,000/- will be fined on the club for further repeated act of the same.

3.3. Failure to meet the fines could result in the team getting barred from future CBM tournaments.



4. Penalty on slow over rate and time wasting –
  - 4.1. up to 50% of the match fee money shall be deducted at the discretion of the Match Referee
  - 4.2. Repeated act (second time offence on another match) could result on the team captain being suspended for future match/matches of the tournament.
  - 4.3. A total of 45 minutes is allocated for each innings. Failure to complete the innings within the time allocation will result in a penalty of 05 runs per over being awarded to the opposition playing team at the discretion of the Match referee.
5. Registration of a Squad should be completed on the attached 'Squad Registration Form' along with written confirmation (by email to [rizan@maldivescricket.org](mailto:rizan@maldivescricket.org) and copy to [info@maldivescricket.org](mailto:info@maldivescricket.org)) to confirm which Tournament(s) a Club wishes to participate in. A formal acknowledgment from C.B.M. Officials will be emailed upon accepting the Application.
6. A maximum of 14 players can be named in a squad. Players' names can be added and removed from a squad in writing (by email to [rizan@maldivescricket.org](mailto:rizan@maldivescricket.org) and copy to [info@maldivescricket.org](mailto:info@maldivescricket.org)) no later than 48 hours before the scheduled start of every match. A formal acknowledgment from C.B.M. Officials will be emailed when the Tournament Committee has accepted the change.
  - 6.1. However, a player pre-registered on another team for this T10 tournament (having played a match or not for that particular team) will not be accepted and allowed to change teams or get re registered to another team during the tournament.
  - 6.2. In proven emergency cases (supported by documents of proof) where a player is unable to take part in the rest of the tournament, he can be replaced 1 hour prior to the match.
7. There will be no player ranking and distribution to any clubs from the current National Team 14 players.
8. No restriction on foreign players. (players with valid work permits & Visas only)
9. Tournament & Match Scoring will be undertaken by C.B.M. Officials & staff using Cricclub software. Each club is welcome to take shared administration of their Club Page and Player List. Team and Individual statistics can be viewed and shared online and detailed Match Reports available. Live scoring of a match is available to view through a monthly subscription to Cricclub.
10. Playing Rules & Conditions will be taken from I.C.C. published 'T20 Match Playing Conditions' incorporating the 2019 Code of the MCC Laws of Cricket. Any changes to these rules will be specific to each tournament and communicated in advance of the scheduled start of a match and to each Club Official.



11. A captains Report is expected to be completed at the end of each match (reporting format and Document will be provided by CBM). This Report is to be handed to the Match Referee no later than 1 hour after the end of a match.

### **Match Timings**

- 10 overs per innings (Maximum 45 minutes to complete an innings)
- Innings break 10 minutes
- Each match - 100 minutes
- All matches to be played on Fridays and Saturdays
  - **Friday morning 08:30am – 10:30am (only one match)**
    - 1st innings 08:30am – 09:15am - 2nd innings 09:25am – 10:10am
  - **Friday Afternoon 14:00pm – 16:00pm & 16:00pm – 18:00pm (02 matches)**
    - **Match 01** – 1st innings – 14:00pm – 14:45pm
    - 2nd innings – 14:55pm – 15:40pm
    - **Match 02** - 1st innings – 16:00pm – 16:45pm
    - 2nd innings- 16:55pm – 17:40pm
  - **Saturday morning 08:30 – 10:30 and 10:30 – 12:30 (two matches)**
    - **Match 01** - 1st innings - 08:30am – 09:15am
    - 2nd innings - 09:25am – 10:10am
    - **Match 02** 1st innings - 10:30am – 11:15am
    - 2nd innings- 11:25am – 12:10pm
  - **Saturday Afternoon 14:00 – 16:00 and 16:00 – 18:00 (two matches)**
    - **Match 01** – 1st innings – 14:00pm – 14:45pm
    - 2nd innings – 14:55pm – 15:40pm
    - **Match 02** - 1st innings – 16:00pm – 16:45pm
    - 2nd innings - 16:55pm – 17:40pm
  - 15 minutes allocated for the super over session

### **TOURNAMENT AWARDS CRITERIA**



The following awards will be given in the tournament

CHAMPIONS TEAM            MVR 6000/- & TROPHY

RUNNERS UP TEAM        MVR 3000/- & TROPHY

**INDIVIDUAL AWARDS**

PLAYERS WITH:

MOST RUNS SCORED        MVR 1000/-

MOST WICKETS            MVR 1000/-

MOST CATCHES            MVR 1000/-

MAN/PLAYER OF THE MATCH (every match) - TROPHY

**MATCH FEES (club incentive)**

WINNING TEAM - MVR 600/- per match

LOOSING TEAM - MVR 400/- per match